

## Software Engineer – Mid level

### Overview:

ELTA North America (ELTA NA), a subsidiary of IAI North America, located in Annapolis Junction, MD, is a prime contractor and integrator of technological solutions for the U.S. Government. We bring foreign technology from ELTA Systems Ltd. In Israel and customize it to meet U.S. Government operational requirements.

ELTA NA is looking for a talented software engineer to enhance and maintain C2 system to include integration with third party sensors and protocols for our strategic programs with the US Government.

### Required:

- US Citizen, must be able to obtain Secret clearance
- Must be able to interview in-person
- No Remote, No Relocation Assistance

### Education / Experience:

- Bachelor's degree from college or university in CS related technical field
- Minimum 5 years of related experience

### Skills:

- Minimum: 5 years of software development experience in .Net (C# ,WPF ,WCF)
- Minimum: 3 years MS SQL experience required
- Solid understanding of data structures, algorithms, and object-oriented design
- Solid understanding and experience with APIs and data transfer protocols
- Hardcore experience in asynchronous multi-threaded, real-time programming technique
- Ability to simplify complex problem spaces into elegant solutions
- Ability to work in a small and fast-paced environment
- Implementing automated testing platforms and unit tests
- Proficient understanding of code versioning tools {such as SVN, VS team foundation}
- Familiarity with continuous integration
- Demonstrated experience with full software development life cycle
- Experience with C2 system is an advantage

### Responsibilities:

- Translate application storyboards and use cases into functional applications
- Design, build, and maintain efficient, reusable, and reliable C# code
- Ensure the best possible performance, quality, and responsiveness of applications
- Identify bottlenecks and bugs, and devise solutions to these problems
- Help maintain code quality, organization, and automatization